

# Teammate Compatibility Checklist

This checklist is designed for gamers who want to eliminate the frustration of random matchmaking and build a reliable squad. It helps the reader systematically vet potential teammates to ensure skill compatibility and a positive atmosphere. Use this list before joining a lobby or sending an invite to a new player.

## Phase 1: Pre-Session Preparation

- **Confirm your own audio setup.** Ensure the microphone is crisp and background noise is minimized before contacting others.
- **Define the session goal.** Decide clearly if the objective is strict competitive ranking or a relaxed casual playthrough.
- **Select the correct platform.** Choose a Discord server or app that specifically matches the game mode intended for play.
- **Update game software.** Verify that the game client is fully updated to avoid delaying the group.

## Phase 2: Vetting Potential Teammates

- **Check their career history.** Look at the last five matches on a tracker site to ensure consistent performance rather than lucky spikes.
- **Verify role compatibility.** Confirm that the potential teammate plays a role or character that complements the current squad composition.
- **Ask about availability.** Ensure the player has enough time to commit to a full block of games, not just one.
- **Assess communication style.** Look for players who use clear callouts rather than those who clutter the voice channel with unnecessary chatter.

## Phase 3: The Lobby Vibe Check

- **Initiate a voice check.** Speak immediately upon entering the lobby to gauge the audio quality and responsiveness of others.
- **Listen for red flags.** Pay attention to aggressive language, loud music, or immediate complaining about previous matches.
- **Agree on a toxicity policy.** Establish that negative comments towards the team are not allowed, even if rounds are lost.
- **discuss strategy briefly.** Propose a basic plan for the first match to see if the teammates are willing to coordinate.

## Phase 4: Post-Game Maintenance

- **Evaluate the synergy.** Determine if the communication flow improved the gaming experience or hindered it.
- **Add compatible players.** Send friend requests immediately to those who communicated well and played unselfishly.
- **Schedule the next session.** Propose a specific time for the next game to convert a random teammate into a regular partner.
- **Politely disconnect from toxicity.** Remove players from the friends list who blamed others or refused to cooperate during the match.